Social Attention

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how do agendas get set?









facebook





content creation: a remarkable inversion

relatively few create an information explosion many consume











Participation and



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facebook

Press Room	Blog About 🔝 Press Releases RSS						
Statistics							
People on	More than 400 million active users						
Facebook	50% of our active users log on to Facebook in any given day						
	Average user has 130 friends						
	People spend over 500 billion minutes per month on Facebook						
Activity on Facebook	There are over 160 million objects that people interact with (pages, groups and events)						
	Average user is connected to 60 pages, groups and events						
	Average user creates 70 pieces of content each month						
	More than 25 billion pieces of content (web links, news stories, blog posts, notes, photo albums, etc.) shared each month.						
Global Reach	More than 70 translations available on the site						
	About 70% of Facebook users are outside the United States						
	Over 300,000 users helped translate the site through the translations application						

Twitter Stats (April 2010)

- 105,779,710 registered users.
- New users at the rate of 300,000 per day.
- 180 million unique visitors come to the site every month
- Tweets arriving at an average of 55 million tweets a day
- Around 600 million search queries per day.
- Edison Marketing survey : More than half of Twitter users surveyed said they follow brands – and this group is three times more likely to follow a brand on Twitter than they are to follow a brand on any other social network.



and a scarcity of attention

attention is the valuable resource

where ever attention flows, money will follow (Kevin Kelly).

almost anything else except attention can be manufactured as a commodity.

premium brands are only premium because they garner a surplus of attention.



attention

attention as a social phenomenon

measured by the intensity of signals that relate to a particular idea, theory, product, research program, movie, book, etc.

Questions:

how do competitive sites/brands/ideas successfully attract attention? what is the role that novelty and popularity play in eliciting attention? how to maximize value when accessing information



information poor environments









attention – the network dimension

an example of information flows inside a large social network

a study of 15 million recommendations from amazon.com



Figure 1: Examples of two product recommendation networks: (a) First aid study guide First Aid for the USMLE Step, (b) Japanese graphic novel (manga) Oh My Goddess!: Mara Strikes Back.

J. Lefkovec, L. Adamic and B. A. Huberman, ACM Transactions on the Web, Vol. 1, 5 (2007)



how the network allocates attention

the allocation of attention among items is universal (digg, youtube, etc) and given by the lognormal distribution

1 million users of digg.com

distribution of digg numbers of 29684 stories



lognormal, as predicted

F. Wu and B. Huberman, "Novelty and collective attention," *Proc. Natl. Acad. USA, Vol.105, 17599 (2007)*



attention - the temporal dimension

- we share with others what captures our attention
- and when it fades we search for novel experiences





how does novelty interact with collective attention?

in a nonlinear but predictable way

The rate a which people digg a story decays in universal fashion, in ways that we can measure





novelty decays in predictable ways



attention half-life : 69minutes



predicting the popularity of online content



Figure 10: Average normalized popularities of submissions for Youtube and Digg by the popularity at day 30. The inset shows the same for the first 48 digg hours of Digg submissions. from lognormal distribution of attention and

the rate at which people access content

G. Szabo and B. A. Huberman, to appear: Communications of the ACM, 2009



drivers of attention: popularity versus novelty $r_t = e^{-\alpha t\beta}$



Figure 6: The relative performance $O_2/(O_1+O_2)$ as a function of β , for fixed $\alpha = .4$.

the larger beta the faster novelty fades

F. Wu and B. Huberman, Proceedings of the ACM e-commerce conf. 2008



O₁---novelty O₂---popularity

seeking attention

an insightful experiment

B. A. Huberman, C. Loch and A. Onculer, Social Psychology Quarterly, Vol. 67, 103 (2004).

a study of 10 million videos submitted by .5 million users to Youtube

results:

productivity exhibits strong positive dependence on attention
uploaders compare themselves to others when having low productivity
and to themselves to themselves above a threshold
thus attention is the currency that makes it a private good
A. Huberman, D. M. Romero and F. Wu, <u>arxiv</u> 0809.3030



sgetting attention

Question 1: of the millions of videos uploaded to Youtube, how likely are any of these to achieve a great level of attention?

and since "persistence is strongly correlated with success"

Question 2: how does persistent uploading increase the chances of success?



persistence increases quality





10 million video uploads to Youtube



but not the likelihood of success

number of producers who failed in the k-1 video and succeeded with the k'th

number of producers who failed in the k-1 video and still uploaded the k'th



h(k) =

red: conditional success probability of Youtube producers. blue : conditional success probability for a lottery with 0.01 success

persistence and success

sucess probability for Youtube after k submissions $p(k) = 1 - \prod_{i=1}^{k} (1 - h(i))$

success probability for a lottery with 0.01 chances after k trials $p(k) = 1 - 0.99^{k}$

the persistence paradox

red: producers uploading to Youtube blue: producers participating in a lottery with 0.01 chances

competing for attention

$$\frac{df_i}{dt} = \alpha_i \cdot f_i (\beta_i - f_i) - \sum_{i \neq j} \gamma_{ij} f_i f_j$$

d

 α_i = the rate a which attention is allocated to site *i*

 γ_{ii} denotes the competition between two items or links for the attention of a user.

The larger it is, the less likely a user will attend to both items

dynamics of attention $\gamma=0.5$

dynamics of attention strong competition for attention $\gamma=1.5$

dynamics of attention

for more details visit

http://www.hpl.hp.com/research/scl

